

# Coming Soon!

## DEATH DUEL



- High Definition Graphics
- 30 FPS Game Play
- 3.5" Floppy Disk Format
- 2 Megabit Cartridge
- 3 Levels of Adventure and Action



7916 N. Broadway - Oklahoma City, OK 73114  
MANUFACTURED FOR PLAY ON THE SEGA™ GENESIS™ SYSTEM

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DEATH DUEL™ IS A REGISTERED TRADEMARK OF RAYON SOFTWARE, INC.

Rayon Soft

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SEGA  
GENESIS  
ON THE HORIZON



# STORMLORD

## INSTRUCTION MANUAL

Below: To begin Level 1, move left to key.



# STORMLORD



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SEGA GENESIS SYSTEM.

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**Dear Adventurer**

You are about to embark upon a journey into the world of **SecondLand**, another technologically superior product brought to you by your friends and fellow gamers at **BaseTech**. As part of our commitment to provide you with the best in home video gaming, **SecondLand** offers strategic gameplay, dazzling graphics, and awesome sound-effects. Following closely in the heels of **ThunderCup**, the recent winning mega hit, **SecondLand** is a proud addition to the **BaseTech** lineup.

Sincerely,

A stylized, handwritten signature in black ink, appearing to read "Ryan Shelby".

Ryan Shelby  
President

3444 W. Broadway, Oklahoma City, OK 73104

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# LOADING INSTRUCTIONS:

## Starting Up:

1. Make sure the power switch is OFF
2. Insert the ScreenLoad™ game cartridge in the Genesis System cartridge slot (shown below) as described in your GENESIS™ SYSTEM manual
3. Turn the power switch ON. If nothing appears on the screen, see check instructions

**IMPORTANT:** Always make sure that the system is turned OFF when inserting or removing your Genesis™ cartridge. ScreenLoad™ is designed for one player, so check to see that the Genesis™ Control Pad is connected properly to Control Port 1 on the Console.



Warning to owners of projection televisions: Full picture on image may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games or large screen-projection televisions.

## THE STORM BREWS:



Prepare to enter a world of terror, where daylight battles the darkness night. As thunder rumbles its warning call throughout the land, streaks of white hot lightning crackle through the darkly lit sky.

You, *Sword Lord*, have been summoned to the valley of the Enchanted Realm to rescue the stranded prisoners captured by the Evil Roving Crew.

As *Sword Lord*, you embark upon your most perilous journey. Only you possess the power and guts necessary to vanquish all who dare oppose you. Prepare to charge your battle with the Devious Deaconess-Fox Gipsy. Threat your mighty rival at Barbara's Killer Bets. Keep an eye out for Peasibuck, the mutated man munching nuts, for they are happily trying you.

Witness the stranded prisoners hidden throughout the desolate world. Locate the treasure hidden within the labyrinth as the legend of *Sword Lord* will be told for centuries.

# THE CONTROL PAD:

Before you begin playing, learn which buttons perform the moves and functions you will rely on during play.

## Directional Buttons

(Buttons D1)



Start Button

Button C

Button B

Button A

## BASIC FUNCTIONS

### Directional Buttons (Buttons D1)

Press down in various, to move forward, left or right. Also may be used to control direction of SteamLod's pump.

### Start Button

Press to start game. Press to bypass introductions and dinner table, also press to pause.

### Button A

Press to jump



### Button B

Press repeatedly to unload magical throwing stars. Press and hold to discharge Making vessels of steel. This may be done from a standing, crouching, or jumping position.

## **Button C:**

Press to pick up magical treasure! Press again to retrieve a different object from your chest of magical goodies!

## **OPTIONS:**

From the SaveLoad™ title screen, press down on the Directional button and press east to select the Options Menu. Once the Options Menu is displayed, use the Directional Buttons to select the option you wish to change. Pressing Button B will change the option you have selected. Press Button C to begin either *Journal* or *Music* Test. To exit options menu, press the Directional Buttons down to select EXIT and press Button C.

## **BONUS LEVELS:**

After conquering each world, a bonus round provides you with the opportunity to earn extra lives for meeting challenges.

Review the falling platforms whose foot data lists directly below. The more platforms you save the more additional lives you will earn.



## **CONTINUE MODE:**

Continued play may be activated a maximum of two times during play.



## KEEPING SCORE:

Game status and scores are indicated in the bottom of the screen for easy reference during play.



White Remaining

Score

Black  
Remaining  
Score

White Remaining

Black Remaining

White  
Remaining  
Score

## HIGH SCORES:

To enter your high score, follow the following steps:

- 1 Use your directional pad (Buttons D) to scroll through the alphabet.
- 2 Upon viewing the letter you wish to enter, depress Button A to select the next letter.
- 3 Use your directional pad (Buttons D) to scroll through the letters. you may enter up to three letters.
- 4 Press Button C when finished to save your score and update. Note: High scores will not be retained after power has been turned off.

## HINTS:

• The most obvious path to your destination is not always the correct one. To successfully begin your quest, you must climb the log at the left of the opening screen.

• Summon Thorin, your mighty winged companion, to help transport you throughout the valley.



• Be curious but cautious. Not any object might be friend or foe.

• It is essential to make proper use of each magical treasure you gather in your journey.

• Creatures which creatures must be avoided at all costs, and which ones must be eliminated!

• In your battles, you will find some creatures more difficult to destroy than others.

## NOTES:

